

National Task Force of Portugal.

Dissemination plan with various activities:

Adaptation and implementation of an international prevention methodology to address PUI in college students – Me & The Others.

Training of University Psychological Services/Gabinete de Apoio ao Estudante's professionals on the clinical management of online Gambling and Gaming Disorders; European Master ERASMUS +, CPD courses/ joint courses.

Training for teachers on PUI. Competency development program for teachers of different levels of teaching on PUI.

Dissemination of CA COST Action CA16207 work on PUI at the Lisbon Addictions 2019 – Third European conference on Addictive Behaviours and Dependencies.

Neuropsychobiological Approach to Problematic Gambling: A study of the near-miss effect Gaming and Stress. To study the vulnerability to stress in professional and non-professional gamers.

Gaming and network analysis. The application of network analysis methods to the study of the nosographic structure of Internet Gaming Disorder.

Research on gaming and Autism Spectrum Disorder. To investigate the cognitive and behavioural mechanisms in Autism Spectrum Disorder patients regarding videogames use.

Research on Usage of Digital Devices. Study the usage of digital devices by children, adolescents and young adults. We have previous research experience with the use of mobile devices by children under 8 years old